



JANEÉ ROBERTS

ANIMATOR

(310) 908-4032
jayyartistrybusiness@gmail.com

Portfolio
<https://bit.ly/janee>

KEY SKILLS

Animation

Character Animation
Creature Animation
Camera Animation
Animation Dialogue
Motion Capture
Layout

Interpersonal

Adaptability
Team Player
Strong Communicator
Highly Organized
Attention to Detail
Quick Learner

Tools

Autodesk Maya
Autodesk Shotgrid
Autodesk Motionbuilder
Adobe Photoshop
Adobe Illustrator
Adobe InDesign
Adobe Premiere Pro
Microsoft Office

PROFILE

Experienced 3D animator with experience working collaboratively to create polished animations and craft stylized character animations using both hand-keyed and mo-cap techniques. Team player with experience working in complex workflows.

EXPERIENCE

3D Animator *Like!* Animated Short Film, Kitestring, Inc. (Remote/2023)

- Created hand-keyed stylized physical animations with both extreme and subtle expressions.
- Collaborated with the Animation Director and Animation Leads to create polished animation.
- Participated in dailies, receiving and providing feedback. Managed workflow through Shotgrid and Slack.

3D Animator BRON Digital (Remote/2022)

- Collaborated on a variety of animated series, including *Fables* and *Gossamer*. Worked with the Animation Director and participated in dailies, implementing feedback from the director and leads.
- Created multi-character stylized animations using both mo-cap and hand-keyed animation in Maya. Provided mo-cap clean up and retargeting within Unreal. Supported Unreal Artists with file transferring and problem-solving.
- Animated to dialogue and sound cues. Created shots with over 20 characters and created walk, dance and idle cycles for background characters, parenting and constraining assets and rigs.
- Provided shot layout and camera animations for approval. Used Shotgrid and Slack to manage communications.

3D Animator *Coyote's Place* Animated Series, Studio X (2019-2020)

- Animated multi-character animations to dialogue and sound cues.
- Collaborated with other animators for shot production and completion. Provided clean up animation and charged with importing, exporting and combining animation files.
- Took direct instruction from the co-director and feedback. Problem-solved parenting and constraining issues. Managed workflow in Shotgrid.

EDUCATION

MFA Animation & Visual Effects Academy of Art University (2020)

BFA Graphic Design Hampton University (2014-2017)